

LOCATION & TYPE OF VENUE

PIT BUILDING / SUITES

Located on the first floor of the Pit Building, the MotoGP VIP Village™ offers our guests a privileged view of the Start/Finish line, Pit Lane and Paddock area. Access to the main Grandstand is provided to all our guests.



HOSPITALITY CATEGORIES

MotoGP LOUNGE

Individual VIP guests or small Corporate groups will be accommodated in a General Area. Groups of 10 guests will each have a Corporate Table.

CORPORATE AREA

A Corporate Area is assigned to groups of more than 56 guests and can be customized to suit corporate requirements.



VIP PASS INCLUDED SERVICES

OPENING HOURS

- Saturday: 12:30pm – 9:00pm*
- Sunday: 12:30pm – 8:00pm*

FACILITIES

- One parking place for every four guests
- Walking distance from the VIP Parking Area to the MotoGP VIP Village™ entrance
- Comfortable seating allocated per person with elegant furniture and decoration
- Live race coverage on TV screens w/o sound broadcasting
- Free Wi-Fi access in MotoGP Lounge; Corporate Areas Wi-Fi access upon request
- Air conditioning
- Access to main Grandstand

GOURMET EXPERIENCE

- Lunch served on Saturday (1:30pm-3:30pm) and Sunday (1:00pm-3:00pm)*
- Light dinner on Saturday (7:00pm-9:00pm) and Sunday (6:00pm-8:00pm)*
- All day Complimentary Bar on Saturday and Sunday (Wine and beer only)

ENTERTAINMENT PROGRAMME

- Pit Lane Walk on Saturday and Sunday at scheduled times
- Service Road Tour at pre-arranged times (ask at the reception desk for availability) *depending on the circuit
- Free access to the Paddock on Saturday and Sunday. With the purchase of the Gold and Silver package access to the Paddock is granted on Friday
- VIP Raffle Prizes: Pit Wall Experience
- Official Programme on Sunday

PACKAGES AVAILABLE

GOLD Pass

Grants access only on Sunday, the day of the race.

Price: 735€ per person



GOLD & SILVER Package

Grants access on Sunday, with the Gold Pass, and on Saturday with the Silver Pass.

Price: 930€ per person



**schedule might be modified due to track activity.*